

NOV. 25, 2023

BULLOCH COUNTY AGRICULTURAL COMPLEX

Books Open at 7:30 am, Rope at 9:00! No Age Limit, No Caps, except in WSTR and 6 and 8.5

CHEAP FEES! BIG PAYOUTS! 4 SADDLES! 12 BUCKLES! 12 VEST!



2024 MEMBERSHIPS AVAILABLE VALID THROUGH DECEMBER 2024. GENERAL INFO: On-site entry. Cash only. Current coggins required. WSTR barreir will be used for the entire event. Must be 21 years old or turn 21 anytime during the calendar year to participate in WS Qualifiers. A current WSTR, USTRC, KEY CARD or KEY CARD MAX membership is required. Memberships may be purchased on-site before you rope, online at wstroping.com, or renew by phone, 505.898.1755. Global Handicaps Only. WSTR memberships are free to renewing ropers 70 and older. WSTR membership, key Card, or Key Card Max is required for WSTR Finale accumulated earning discounts. No dress code except WSTR. Books will close 30 minutes prior to the roping starting in the morning and at the start of the short go for previous roping. Producer reserves the right to make any and all necessary changes.







JX2EVENTS.COM MITCH ROGERS: 912.687.4299 JOHN JOHNSON: 423.340.0640 JX2 OFFICE: 423.575.2295

NTRL NATIONAL SHOOTOUTS TO 1ST-10TH IN ALL ROPINGS! *****

ONE DAY ROPING NEW FORMATS: Roping formats:

WSTR QUALIFIERS: 10.5 & 9.5

VEST TO AVERAGE WINNERS!

\$150 PER ROPER, PICK OR DRAW, 80% PAYBACK ON PAID TEAMS, DRAW IN FEE: XTRA \$40 PER ROPER, ENTER 3 TIMES, 4HD PROG AFTER 1, 10.5 CAPPED AT 6 HEELER, 9.5 CAPPED AT 5.5 HEELER. MUST BE 21!

NTRL ROPINGS: 10.5 & 9.5

VEST TO AVERAGE WINNERS!

NO AGE LIMIT! NO CAPS! \$100 PER ROPER, PICK OR DRAW, ENTER 5 TIMES, 4HD PROG AFTER 1, 70% PAYBACK

6 PRIZE ROPING

BUCKLES TO 1ST-3RD VEST TO 4TH-5TH! \$180 PER ROPER, PICK 1 DRAW 2, OR DRAW ALL 3, ENTER 3X FOR A TOTAL OF 9 PARTNERS, 2HD, TOP 20 TO SHORT ROUND, FLAGGED ON HEELER, 3 CAP BOTH ENDS

8.5 SADDLE ROPING

SADDLES TO 1ST-2ND BUCKLES TO 3RD-5TH! \$210 PER ROPER, PICK 1 DRAW 2, OR DRAW ALL 3, ENTER 4X FOR A TOTAL OF 12 PARTNERS, 3HD PROG AFTER 1, 4.5 CAP BOTH ENDS.

